

# DaVinci Resolve 21 – 360Grad Reframe mit kvrReframe360Ultra 28.05.2026



360Grad Clips, die aus DJI-Studio oder Insta360-Studio kommen, mit kvrReframe360Ultra in Resolve (Fusion) bearbeiten.

Datei Importieren und in die Timeline bringen.  
Change Framerate = OK

The screenshot shows the DaVinci Resolve interface with the Timeline Settings dialog box open. The 'Format' tab is selected, and the 'Timeline resolution' is set to '3840 x 2160 Ultra HD'. The 'Timeline frame rate' is set to '50 frames per second'. The 'Mismatched resolution' dropdown is set to 'Stretch fram... all corners'. The 'Use project settings' checkbox is checked. Red arrows point to the 'Format' tab, the 'Timeline resolution' dropdown, the 'Mismatched resolution' dropdown, and the 'Use project settings' checkbox.

## Fusion

Node = kvrReframe360Ultra

DaVinci Resolve File Edit Trim Timeline Clip Mark View Playback Fusion Color Fairlight Workspace Help

360-Grad-Avata Edited

Inspector

Tools Modifiers

kvrReframe360Ultra1

KARTAVR

Controls Settings

Field Of View 0.818

View Transforms

Pitch 0.0

Yaw -114.8

Roll 360.0

Image Projection

Rectilinear Projection 0.0

Tiny Planet Projection 0.394

Image

Auto Resolution

Width 3840

Height 2160

Output ST Map

Edge Settings

Edges Duplicate

5% - 3174 MB

DaVinci Resolve Studio 21 PUBLIC BETA